10 Timely Ideas for Opening a Game of Chess

10 Beware the Achilles Squares (f2 & f7)

The ancient legend of **The Trojan War** includes the story of the mighty Greek warrior **Achilles**. Achilles was invulnerable. He could not be hurt by swords, spears, arrows or anything. Or so all believed as **Achilles** won every battle he fought.

However his enemies, the Trojans, discovered Achilles did have one weak spot. **His heel.** Achilles' mother, **Thetis**, dipped him in the river **Styx** to give him magical protection. She held onto baby Achilles by her thumb and forefinger and so his heel was not bathed in the river. Finally the Trojan prince **Paris** learned Achilles' secret and shot him with a poisoned arrow that struck his heel.

Likewise there is a "weakest" square in each pawn skeleton. The pawns on **f2** and **f7** are weak at the start because they directly adjoin their King but are **protected only by the King**.



Fool's Mate

Every other Pawn is defended by a piece or two or three. Note how White's Pawn on e2 is protected not only by the King but also by the Queen, a Bishop and a Knight.

Further, the entire diagonal **e1-h4** (and Black's **e8-h5**) is full of weak squares because White has zero pieces to interpose and defend.

As in 1. g4, e5 2. f3, Qh4 mate.



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